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Apple II: 80 Column Card Cannot Handle Some Color Programs

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Apple II: 80 Column Card Cannot Handle Some "Color" Programs

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TOPIC -----

I have an Apple IIe, an Enhanced 80 Column card, and an Apple Color Monitor 100. I have two games, Batman and Hunt for Red October, that do not display in color even though they are both advertised as able to run on the Apple II with double high-resolution color graphics.

DISCUSSION -----

The problem is that your software is trying to write directly to the video circuitry instead of using calls to the software. The 80 column card cannot handle these kinds of requests.

There are only two possible fixes:

- Get a different type of monitor and video card
- Call the software companies and ask if they have a software patch.

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